



'Clair Obscur': The French video game taking the world by storm

CULTURE



In this edition of arts24, we're focusing on the video game of the year and it's proudly, unmistakably French. "Clair Obscur: Expedition 33", created by a small studio in Montpellier, is taking the world by storm. With its Belle Époque-inspired world, haunting story and hybrid gameplay, it sold more than a million copies in just three days and even earned praise from President Emmanuel Macron. One of the minds behind the phenomenon, the co-director and co-founder of Sandfall Interactive, François Meurisse joins Eve Jackson to talk about the game's success. Also on the show: the best looks from Monday night's Met Gala and an impressive Paris exhibition showing sensuous and undulating artwork made by British artist Kate MccGwire out of discarded feathers that she's been collecting for 20 years.